

The US Youth Soccer Florida President Cup (PC) rules and regulations are in compliance with the Florida Youth Soccer Association (FYSA) and the United States Youth Soccer Official Administrative Rule Books. President Cup is an open competition for any 13U through 19U FYSA registered team meeting the requirements of eligibility for participation. Presidents Cup will be comprised of preliminary group play with teams advancing to the Elimination Round and Finals.

President Cup Champions in age groups (13U through 19U) will represent Florida in the Southern Presidents Cup Regional Championships. Champions declining the advancement to Southern Presidents Cup Regionals will be assessed a non-performance fine of \$5, 000. All teams and players must abide by the U.S. Youth Soccer National Presidents Cup and Southern President Cup Regional rules in addition to FYSA's rules as stated below.

FYSA MAY DESIGNATE REQUIREMENTS FOR MAKING HOTEL RESERVATIONS. IF SO, ALL TEAMS WILL BE REQUIRED TO MAKE ALL HOTEL RESERVATIONS AS DESIGNATED. SEE FYSA WEB SITE FOR DETAILS AND PHONE NUMBERS WHEN SCHEDULES ARE POSTED.

I. Laws of the Game

All games shall be in accordance with FIFA, US Soccer, and FYSA Constitutions, By-laws, Rules and Regulations and US Youth Soccer National Championship Rules except as noted below for US Youth Soccer Florida Presidents Cup play:

- 1. Law I The Field of Play
- 2. Law II The Ball
- 3. Law III Number of Players
- 4. Substitutions May be made only upon proper notification of the referee through the assistant referee, and with the referee's permission. For all age groups, unlimited substitutions shall be allowed. Substitute may not enter the field of play until the player he/she is replacing has left the field, and after being signaled onto the field by the referee. Substitutions will be allowed at any stoppage by either team, with the referee's permission.
- 5. Law IV Players' Equipment Clarifications
 - A. Each player shall have a number on the player's jersey. The number shall be affixed to the back of the jersey and shall be clearly visible. Duplicate numbers are not permitted. Numbers are not required for goalkeepers.
 - B. Each team must communicate with their opponent prior to each match within the GotSport chat to determine which jersey/color each team will wear. In the event of a uniform color conflict, the team designated as the home team will wear light colored jerseys and socks, and the team designated as the away team will wear dark colored jerseys and socks. The team causing the conflict will need to change jerseys and socks. Violations of this policy will be reviewed by the Competition Committee to determine the outcome.
 - C. Goalkeepers must wear colors that distinguish them from other players and game officials.
 - D. At every level of the National Presidents Cup competitions, each player, team and team official may only have on his/her/their apparel the name, logo, or other identifying mark of US Youth soccer or a member directly or indirectly of US Youth Soccer. A name, logo, or other identifying mark of any youth soccer organization other than US Youth Soccer or its member must be removed, replaced, or covered before a player, team or team official may enter or remain at a field complex where the National Championships competition is being held. After an initial warning pursuant to above, the name, logo, or other identifying mark of any youth soccer organization other than US Youth Soccer or its member must be removed otherwise the team can be subject to a \$100 fine.

6. Law V - Referees

- A. In the event the assigned referee fails to appear, the Site Referee Assignor will find an alternate referee.
- B. The referee shall complete the Game Report, and any other reports as may be required, following the game and deliver it to the Site Director when at an FYSA neutral site. For self-schedule matches, the game report will be given to the team designated as the Home Team and the referee must send the Game Report and Supplemental Report to FYSA through the GotSport link provided in the Notes/Instructions section on the Game Report if there are any red cards.
- C. The referee must be familiar with the rules of the competition and understand how to report results and any incidents that may occur during cup play.
- D. If a referee fails to appear and the site referee assignor is not able to find a replacement, the game will be conducted with two referees.

7. Law VI - Assistant Referee

- A. Two (2) assistant referees will be used.
- 8. Law VII Duration of the Game for all rounds is noted below and is subject to change for certain group play. There will be no overtime periods in preliminary round games. In games requiring overtime, all overtime periods will be played in full. If teams remain tied at the conclusion of the overtime periods, teams will proceed with Penalty kicks in accordance with FIFA "Penalty Shootout".

Age Group	Game Length	Halftime	Overtime	Size	Circumference	Weight
			Periods			
19 & Under	Two 45' Halves	15 minutes	Two 15' Periods	Size 5	27-28 in.	14-16 oz.
18 & Under	Two 45' Halves	15 minutes	Two 15' Periods	Size 5	27-28 in.	14-16 oz.
17 & Under	Two 45' Halves	15 minutes	Two 15' Periods	Size 5	27-28 in.	14-16 oz.
16 & Under	Two 40' Halves	15 minutes	Two 15' Periods	Size 5	27-28 in.	14-16 oz.
15 & Under	Two 40' Halves	15 minutes	Two 15' Periods	Size 5	27-28 in.	14-16 oz.
14 & Under	Two 35' Halves	10 minutes	Two 10' Periods	Size 5	27-28 in.	14-16 oz.
13 & Under	Two 35' Halves	10 minutes	Two 10' Periods	Size 5	27-28 in.	14-16 oz.

9. PLAYER HYDRATION/WATER BREAKS

In any FYSA sanctioned match, a break will be given at the midpoint of each half of regulation time and at the end of each overtime period (if played) for player hydration. This break will be given at a normal stoppage of play, and it is mandatory for any FYSA sanctioned match during which the air temperature is or is expected to reach eighty-five (85) degrees. This break will be a maximum of one (1) to two (2) minutes of time. FYSA has the ability to add additional water breaks if necessary.

II. Eligibility of Players/Coach/Team & Roster

1. Players

Age determination:

Age Group	<u>Birth Year</u>		
<u>13U</u>	<u>2012</u>		
<u>14U</u>	<u>2011</u>		
<u>15U</u>	<u>2010</u>		
<u>16U</u>	<u>2009</u>		
<u>17U</u>	<u>2008</u>		
<u>18U</u>	<u>2007</u>		
<u>19U</u>	<u>2006</u>		

Only players in good standing with current, valid, laminated, and verified US Youth Soccer player passes (current photo) will be allowed to play provided they have met and completed all registration procedures per FYSA Rules and Regulations. (No unverified passes will be allowed in Presidents Cup competition)

Players and rosters are subject to the following requirements for PRESIDENTS CUP play:

A. Teams may only enter Presidents Cup in the age group of their oldest player, based on their roster at the time of entry. After entry, teams may not release players to qualify for a younger age group, nor can teams enter an age group that they do not have at least 1 player rostered of that age at time of entry and at roster freeze.

- B. Primary rostered players and club pass players only can participate in Presidents Cup. Secondary (dual) rostered players will be released at the time of roster freeze. **An eligible club pass player is a player who is properly rostered to a team within the same club** before the team submits its PRESIDENTS CUP roster for its first competition at the Presidents Cup level. Each team must have at least 9 primary players and no more than 13 Club Pass players.
- C. A player may be on the President Cup roster of only one team at each level of PRESIDENTS CUP competitions during any seasonal year; however, a player who was rostered to a team of a club at a PRESIDENTS CUP level that does not advance to any level, and who has been issued a club pass of that club may be rostered to another team of that club at the next level of PRESIDENTS CUP play. PRESIDENTS CUP COMPETITIONS defines three levels of play Presidents Cup (State Level), Southern President Cup Regionals and National President Cup Championships.
- D. A player must register in the state in which he or she resides with his/her parent(s) or guardian(s), or in the case of a student in residence at any academically accredited boarding school or college or university, the player may register in the state in which the boarding school, college or division of the college or university is located.

2. Coach

Only coaches in good standing with current, valid, laminated, SafeSport Trained, CDC approved, and risk management approved US Youth Soccer coach passes (current photo and correct signature) will be allowed to coach providing they have met and completed all registration procedures per FYSA Rules and Regulations. All coaches must be named on the official FYSA roster for the team they are coaching.

A minimum of one (1) coach holding a E license, a US Soccer Grassroots with 2 in person sessions including one to be 11v11 License/Certificate or higher (or equivalent international license) or a USC (NSCAA) National, Premier or Advanced National prior to 2015 must be rostered to every team entering the Presidents Cup, and present for each Presidents Cup match. If the coach meeting this requirement is ejected from a match, the match will continue provided another rostered staff is present whether they meet the license requirements or not; however, prior to the next match, another coach meeting the licensing requirements must be present for the match. To update license information coaches, need to send their license # and other information, to the FYSA DOC. Any team failing to have an appropriately licensed coach present for a match will be fined \$1,500 for each offense.

3. Team/Application/Roster

It is the club's responsibility to ensure all changes and/or corrections are complete and accurate prior to roster freeze date. However, FYSA may correct administrative errors to team rosters until the beginning of competition at its discretion.

A. US Youth Soccer Florida Presidents Cup is limited to teams registered as 13U or above. The Presidents Cup application **MUST** be entered on-line in GotSport using the FYSA registered team account for a team to be accepted in the competition and can be entered by the club Registrar or a registered team staff member rostered to that team that received access to the FYSA GotSport Team Account.

DEADLINES FOR APPLICATION:

- 13U 19U divisions no later than close of business at 5 PM (EST) of <u>December 6th, 2024</u>. A waitlist will be created after this deadline. Team applications that revoke their application may be replaced with teams on the waitlist.
- Initial acceptance of team applications does not necessarily confirm that a team meets initial eligibility requirements. Compliance with requirements will be reviewed following application close.
- No applications can be completed without the submission of payment within the GotSport Application process. Therefore, a team must enter payment information to complete the GotSport Application. Applications with faulty payment must be corrected by 12 PM (EST) the next business day following the

respective application deadline. Failure to provide payment by this time will result in the denial of the team's application.

- Teams who are entered into a group where there are only two group stage matches will receive a partial rebate
- B. At the time of entry, all 13U 19U teams must have a minimum of **nine (9)** properly registered players and a coach. Any application submitted for a team with less than the required minimum players and a coach will be denied if not corrected by the Application Deadline.
- D. Clubs are required to ensure the accuracy of jersey numbers as listed on the state generated roster. Only state generated rosters will be used at all Presidents Cup Competitions and will be provided to the site by the Competition Committee. Failure to list jersey numbers for all players on a team's roster by the Roster Freeze Date will result in a fine per team detailed in XI.4.

E. Roster Freeze

- 1) The roster freeze date is the final date on which all player changes; additions or deletions to a team's roster can be made by the team. All time references are Eastern Standard Time (EST).
- 2) Roster transactions are to be processed electronically online unless otherwise noted, in accordance with FYSA registration procedures.

3) Roster Freeze & Competition Dates

- (a) Roster(s) for the US Youth Soccer Florida Presidents Cup will be frozen for age groups 13U thru 19U as of 5:00 PM (EST) 10 days prior to the start of competition (Rosters for all age groups will freeze on that date, regardless of your team's start date in the competition). There shall be no player roster changes by the team permitted on the event roster for any reason after this date throughout the Presidents Cup State Level.
 - 13U 19U Roster Freeze: February 12th, 2025 (5PM EST)
- (b) All age divisions may not be required to compete on each date depending upon the number of teams that enter the competition. Group Play, Elimination Round and Championship (Finals) games will be held on the dates determined before the competition and will be played at the location designated by FYSA. Once the number of teams entered is known and the schedules/group play formats are set the schedules for each age group will be determined and posted on the Presidents Cup page of FYSA's website and on the Presidents Cup Tournament site in GotSport.
- (c) The dates for the competition have been set as part of the annual FYSA calendar of all events, to avoid major College test dates and holidays to the best of our ability, in order to complete the competition and allow our Champions that move on to the Southern Presidents Cup Regionals sufficient time to prepare for that travel. Teams planning to enter the Presidents Cup competition need to assess individual conflicts they may have prior to entering the competition, as the competition will not be able to accommodate requests to alter competition dates (This includes school related activities including Homecoming, Prom, Graduation, etc.).
- (d) Teams may have 1 (one) self-schedule match in group play. This match must be played on the posted date, unless both teams agree to change it to a different date before or on February 26, 2025. The home team will be the hosting team, which will be determined by seeding or blind draw The hosting team will be responsible for securing a field and referees for this self-scheduled match as well as incurring any costs associated with it including the referee assignor fee (both teams will pay half of the referee fees). If the home team is not able to schedule the match by February 12nd, 2025, the away team will become the hosting team. For Group Play self-scheduled matches, a neutral site venue will

be required for matchups between teams that are 200 miles or more apart. Remaining group stage matches must take place on the dates and at the location determined by FYSA.

F. Frozen Roster

Once the roster has been frozen, no activity may occur to the team's event roster for each level of Presidents Cup competition. Season ending injuries cannot be replaced once the roster is frozen for each level of the competition. Any change to the player roster made by the teams will result in the team being disqualified from the competition. Coaches and Managers may be added after roster freeze as long as he or she has an FYSA coach/manager pass from the club the team is part of. The 2025 Presidents Cup Roster Freeze date is February 12, 2025.

G. Roster (Minimum/Maximum)

- 1) It is the responsibility of the club, coach, and team staff to monitor their roster. In no way will it be the responsibility of FYSA and/or any of its representatives to monitor a team's roster. Clubs who enter multiple teams into the Presidents Cup competition must ensure players are not rostered on more than one team, as stated in Section II.1.C above.
- 2) All teams must not roster more than **twenty-two (22)** players (primary rostered plus club pass players). Prior to each Presidents Cup game, the Coach/Manager must declare an 18-player game roster with the referee or Site Director. Players not participating will be crossed out on the Official roster. Players serving a red card suspension do not need to be included in the 18-player Game Day Roster.
- 3) Any team rostering more than the maximum allowed number of players becomes ineligible to compete in President Cup Championship Series play and will therefore be immediately disqualified from Presidents Cup Competition. Administrative errors may be corrected before the start of the competition.

III. Pre-Game Procedures

- 1. For all rounds, a representative from each team may be requested to be at the site no less than one-hour (1) prior to each of their scheduled matches for check in with the Site Director. Failure to do so will result in a \$50 fine. Extenuating circumstances may be considered by the Competition Committee Chair. Check-in procedure and location will be announced before each round.
- 2. Prior to each game at each round, the Coach/Manager will check in at the fields with the officials, present the passes for all players and coaches, and verify jersey numbers for each player on the roster that will participate in the game. For all Rounds prior to the Championship Round (Finals), the Coach/Manager will pay each game's referee fees to the Center Referee at the field in the required currency as defined below. FYSA is responsible for referee costs for the Championship Round. Championship rounds consist of Semi-Final and Final.

Referee Game Fees in Group Play – Per Age Group								
AGE GROUP	REFEREE	ASST REF	TOTAL PER TEAM	Required currency				
13U & 14U	\$70.00	\$50.00	\$85.00	20/20/20/10/10/5				
15U & 16U	\$80.00	\$55.00	\$95.00	20/20/20/20/10/5				
17U-19U	\$90.00	\$60.00	\$105.00	20/20/20/20/10/10/5				

- 3. At time of check-in, the coach must inform the officials and note on the roster any player who will not participate in the match due to suspension (i.e., for a previous red card).
- 4. EACH TEAM MUST HAVE IN HIS/HER POSSESSION A MEDICAL RELEASE FORM FOR EACH PLAYER.

5. USYS/FYSA Player & Coach Passes Are Required

- 6. The referee will check the player's identity with their pass and will check the player's equipment. If a team chooses to challenge a player's identity, the team must follow the protest procedure outlined in **Rule VIII**.
- 7. A player who arrives at the playing field after the start of the game may enter the game after showing his/her pass to and being checked by the referee/assistant referee.
- 8. No more than four (4) team staff members are allowed on the side with the team. All must have the appropriate U.S. Youth Soccer pass and be listed on the FYSA team roster. Site Directors have discretion to add coaches to the roster by write-in if the coach has a proper coach pass from the club in which the team is registered.

9. Control of Sidelines

- A. Players, managers, coaches, and fans are expected to conduct themselves within the letter and spirit of

 Laws of the Game.">https://example.com/html/>
 The Site Directors shall have the authority and responsibility to remove any person(s) from the tournament for abuses of good conduct without warning; in addition to the rules of good manners, these rules will apply in this competition:
- B. Players and team officials (i.e., coach, assistant coach, manager, or club's athletic trainer) will be located in the technical/bench area on one side of the field. Home teams have a choice of preferred technical/bench area. No more than four (4) Team Officials will be permitted in the technical area. The spectator area is located on the opposite side of the field from the technical/bench area.
- C. It is expected that respect for the game will prevail if a limited number of spectators wish to **quietly** observe the match from the **far end** of the opposing spectator section (for example, a parent of the Goalkeeper). In the event of disruptive behavior by these spectators, a referee or competition official may require them to return to their designated area and restrict any further sideline movement of spectators.
- D. A restraining line may be drawn three (3) yards from the side touchline and all sideline viewers must remain outside of that line.
- E. Coaches will be accountable for the behavior of their fans and may be ejected for non-compliance. Teams are subject to a \$500 fine for spectators who are ejected.
- F. All Coaches are required to remain within their technical area and should remain seated on their respective benches (if provided), except to give tactical instructions, or to make substitutions. The use of cell phones from the bench sidelines is prohibited. Violators are subject to dismissal from the match. Clubs will receive a \$500 fine for any violations of this rule.
- G. The use of air horns is NOT permitted during any rounds of Presidents Cup. Violators are subject to dismissal from the match and the team is subject to a \$500 fine. Artificial noisemakers other than air horns are permitted.

IV. Post-Game Procedure

- 1. At the completion of the match, the referee/assistant referee will return all player and coach passes to the team at the field.
- 2. The referee will complete the Game Report, ensure that both teams sign the completed Game Report, compile any other reports as may be required, and give the report(s) to the Site Director when at an FYSA neutral site. For self-

schedule matches, the game report will be given to the team designated as the Home Team, which will be responsible for entering the score and uploading the Game Report into GotSport within two (2) business days of the match completion date - failure to do so will result in a \$50 fine. If there are any red cards, the referee must send the Game Report and Supplemental Report to FYSA to the GotSport link provided in the Notes/Instructions section on the Game Report.

At the conclusion of the match:

- A. <u>It is required that that both teams clear the bench area and the field as soon as possible, (ten (10) minutes maximum).</u>
- B. It is also required that the bench area be cleaned and that all trash be disposed of in a proper manner.
- 4. The coach will be responsible for the behavior of their fans at all times. Teams are subject to a \$500 fine for inappropriate behavior by spectators/players/team official's post-match.
- 5. All Spectators will remain on the spectator sideline during the match and until such time as the coaches have released the players after the match and referees have vacated the field of play. Failure to remain off the field of play until such time will result in an ejection for the coach, and possible forfeit of the match.
- 6. Following the completion of the last scheduled games in preliminary group play, all teams must remain available until the standings are resolved without any further need for tiebreakers. Any tiebreakers that are needed to resolve group standings and advancements will be done immediately following the conclusion of scheduled group play for that round of play. Teams are responsible for knowing their status and must plan accordingly to be available for any tiebreaker play-offs.
- 7. Following the completion of Championship weekend games, all teams will present themselves to a site identified by the Site Director where award presentations will be conducted. Following the conclusion of Championship games, instructions and information will be provided by an FYSA Representative for teams advancing to Southern Presidents Cup Regionals, noting deadlines and required submissions for play. Any Presidents Cup Champion (13U through 19U) that declines advancement to USYS Southern Regionals, will be fined \$5,000, and may be denied participation in next year's Presidents Cup competition pending review.

8. PLAYER PASSES

It shall be the sole responsibility of the head coach to ensure that all player/coach's passes have been returned at the completion of the weekend. Failure to have the proper player passes will result in the match being declared a forfeit by the Competition Committee. All passes must have a current picture (no more than 6-months-old) and be signed by a Registrar or Agent of the State. No double lamination or picture on picture is allowed.

V. Determination of Standings

1. Group Play in Preliminary Rounds

In any elimination game, overtime procedures will be as followed as listed in Rule I.8. In group/ play, there will be no overtime games. Standings in a group will be determined as defined below. In no case, once a tie breaker has been used, will it be revisited if a team is eliminated. Points and tie-break criteria do not carryover to subsequent group play rounds.

A. First: game points:

3 points for a Win 1 point for a Tie 0 points for a loss

B. Second as follows:

- 1) Head-to-head competition (not used if 3 or more teams are tied on points); if no clear winner, then
- 2) Winner of most games
- 3) Net Goal Differential (NGD) calculated as goals scored minus goals allowed, with a maximum NGD of +/five (5) per game; if no clear winner, then
- 4) Least Goals against (no limit to number of goals allowed); if no clear winner, then
- 5) Penalty kicks in accordance with FIFA "Penalty Shootout"
- C. If three or more teams are still tied, then:
 - 1) In the event three (3) teams are tied at the end of group play and are tied through all the above tie breakers, the Site Director will hold a random draw with the 1st team drawn sitting out. The other two teams will then go to Penalty Shootout to establish a winner. The winner of this will then play the team sitting out, (Penalty Shootout) and the winner will advance. If a 2nd team advances from this group, PK's will be taken by the 2 teams that lost their Penalty Shootout pairing, to determine the next team to advance.
 - 2) If four (4) teams are tied at the end of group play, the site director will hold a random draw with the first team drawn playing the second team drawn (Penalty Shootout). The third and fourth teams will also go to Penalty Shootout. The two winners will then go to Penalty Shootout with the winning team advancing. If a 2nd team advances, the losing team in this pairing will be the next advancer.
- D. Group Play may include Wild Card advancements. In the case that a Wild Card is to be chosen from groups that have played a different number of games, the Wild Card Standings will be determined as follows:
 - 1) First: Game Points divided by the number of Games Played
 - 2) Tiebreaker Procedures reverting to Presidents Cup Rule V.1.B and V.1.C with values divided by the number of Games Played.

2. Elimination Round and Championship Weekend Play

In Elimination Round (Round of 16 and Round of 8) and Championship (Finals) weekend games, if the game is tied after regulation, overtime will be played. If still tied after overtime, Penalty Shootout will be taken in accordance with FIFA's Laws of the Game.

VI. Discipline

It shall be the club's, teams and coach's responsibility to determine the status of its players. It is the responsibility of the team to notify the Site Director of any suspensions from a tournament, local league, Commissioner's Cup, prior year's Presidents Cup, etc. that is to be served, at the time of player's check in (see pre-game check-in).

Any team playing a suspended player or coached by a suspended coach shall be immediately disqualified from Cup Competition. All games played by this team will be considered as forfeits with a score of 5-0 in favor of the opponent.

- 1. A player or coach ejected will have at least a one- (1) game suspension. A player/coach may receive more than a one-game suspension based on the severity of the actions. The minimum suspensions for unacceptable conduct will be in accordance with FYSA's discipline procedures.
- 2. Suspensions for red cards/ejections received in any level of President Cup Championship Play, including Presidents Cup competition, must be served in the next President Cup series match until team is eliminated from competition.

After the team has been eliminated from President Cup, players and coaches will sit the remainder of their suspension in any subsequent FYSA sanctioned games scheduled for the team until suspension has been fulfilled.

- 3. Coaches and other team officials shall be subject to all rules pertaining to misconduct contained herein, including cautions, ejections, and standard suspensions. Any other individual, who may be reasonably construed as being associated with a team such as relatives and spectators, shall also be subject to the jurisdiction and authority of this Association. Any coach or team official shall be held responsible for the actions of any individual(s) at any match, that in the opinion of the referee, is a supporter of that team.
 - A. A player that receives a red card may remain on the team bench for the remainder of the match provided the player does not cause any additional problems. If further issues are created by the red carded player, additional penalties may be imposed against the player and/or coach. A player under the age of eighteen (18) may leave the site if they are accompanied by a parent or guardian only. A player eighteen (18) or older may leave the site unaccompanied. If the player chooses to leave the site, he/she must do so in a timely manner, or the match may be declared a forfeit. Teams who violate this rule are subject to a \$500 fine.
 - B. Any coach ejected must leave the Site immediately following ejection.
 - C. It shall be the coach's responsibility to notify the site director prior to any match of any players serving suspensions. A suspended player may be present at subsequent matches and if so, remain on the team's bench and shall not be in game uniform. Failure to notify the site director may result in the player receiving an additional game sanction.
 - D. An ejected Coach shall not return to the site for subsequent matches until suspension has been served. Coaches who coach more than one team will be eligible to coach during games of other teams. A coach may be barred from coaching other teams in Presidents Cup if the suspension results from an Abusive Language or Violent Conduct ejection.

VII. Forfeits

A team will be allowed a fifteen (15) minute grace period from the scheduled game time before awarding the match to the opponent. Failure to meet scheduled play will automatically require payment of a forfeiture fine of at least \$1,000.00. A match shall be started as soon as the minimum number of players or a rostered coach/manager as required under the Laws of the Game is present. A forfeited match shall be recorded as a 5-0 score in favor of the opponent. A team that forfeits a match may be withdrawn from the competition and subject to the disciplines for withdrawing as described in Section XI.4. below. FYSA can extend the 15-minute time allocation due to unforeseen circumstances. Unless a replacement team can be found, matches for a team who withdraws from the tournament at any time will be listed as forfeits.

VIII. Protest/Appeals

1. PROTESTS

The Competition Committee will rule on all protests. For a protest to be considered, the following procedure will be followed:

- A. No protest on referee judgment or discretion calls will be accepted.
- B. Verbal notification of intention to protest must be given to the Site Director immediately following the game.
- C. All protests must be in writing, delivered to the site director within one hour of the conclusion of match. A protest fee of \$400 must accompany the protest, delivered to the site director. This fee must be a money order, cash or cashier's check. Personal checks will not be accepted. The site director will then forward the protest fee with the written protest to chair of the Competition Committee. The decision of the Competition Committee will be

binding on all parties, allowing the state competition to proceed. The protest fee will be refunded if the protest is upheld at the Presidents Cup level.

2. APPEALS

If time allows, decisions of the Competition Committee may be appealed to FYSA's Protest and Appeals Committee. The procedures and fees for filing an appeal to FYSA's Protest and Appeals Committee are delineated in FYSA rules and regulations. In no case will the competition be postponed or delayed by any appeal to FYSA's Protest and Appeals or the National Cup Committee.

Any appeal of a decision not covered above must be filed within seven (7) days of the decision. The appeal must be filed with the chair of FYSA's Protest and Appeals Committee in writing and be accompanied by a fee of \$400.00. This fee must be a money order, cash or cashier's check. Personal checks will not be accepted. The fee will be refunded if the appeal overturns a decision made by the Competition Committee.

IX. Unfinished Games

Unfinished games due to any cause shall be replayed providing neither team is at fault and the first half of the match has not been completed. If play is stopped after the completion of the first half and play cannot be resumed, and provided neither team is at fault, the game is considered complete. For self-scheduled matches, the home team will be considered at fault if it fails to provide adequate playing conditions (examples include: no lines painted, no lights, damaged goal equipment, severely damaged field surface not caused due to weather). Any match that is not played or terminated where both teams are at fault will be marked as a "No Contest." A match that is labelled a "No Contest" may be rescheduled at the discretion of the Competition Committee. Should play be stopped at any time in the second half due to one of the teams being adjudged at fault, it shall be at the discretion of the Competition Committee as to whether the game is to be replayed, complete with the score at the time of stoppage, or declared a forfeit in favor of the team not adjudged at fault. The decisions of the Competition Committee are final.

X. External Conditions, COVID, Weather, Etc.

In the event unusual conditions necessitate rescheduling, curtailment, or cancellation of games, the FYSA Competition Committee shall have absolute authority to make changes to best serve the interest of the tournament.

XI. General

- 1. The FYSA Competition Committee and/or FYSA will not be responsible for any expenses incurred by any team due to the cancellation in part or in whole of this tournament or for any travel incidental to the competition.
- 2. The Competition Committee's interpretation of the foregoing rules and regulations will be final, subject to the National Championship Series Rules and the rules of US Youth Soccer.
- 3. The Competition Committee reserves the right to decide on all Presidents Cup matters. If a team withdraws from the tournament before Group Play begins, group formats may be adjusted at the discretion of the Competition Committee if time permits (this may require groups to be redrawn).
- 4. Affiliates may be fined for teams withdrawing from the Presidents Cup competition, failing to show for a scheduled match, player, coach or team misconduct, etc. All withdrawals or disqualifications after the entry deadline will result in automatic forfeiture of entry fee. The minimum fines for the following offenses shall be as follows:
 - A. Failing to show for a scheduled match with no or less than a one week's notification may result in disqualification from the competition: \$250 paid to FYSA and \$1,000 paid to each team they were scheduled to play. The Competition Committee will determine if the team will be disqualified from the competition.
 - B. Withdrawing from the competition after completing a prior round of competition: \$3,000.

- C. Withdrawing from the competition after the draw and before the initiation of play: \$2,000. Matches against a team who has withdrawn from the competition after the draw will result in a forfeit unless a replacement team can be found.
- D. Withdrawing from the competition within 2 weeks before the draw will result in forfeiture of entry fee and bond, and a \$1,000 fine.
- E. Withdrawing from the competition prior to 2 weeks before the draw but after entry deadline, will result in forfeiture of entry fee.
- F. Disqualification of the team by any means after initial eligibility verification shall result in a fine of \$3,000 plus \$1,000 paid to each team they were scheduled to play within one week's time.
- G. Failure to have a rostered coach who meets the Coaching License Requirements detailed in II.2 present in the technical area for all Presidents Cup games will result in a fine \$1,500 per game in which the team is not compliant with Rule II.2.
- H. Failure to leave the bench area and remove all trash will result in a fine of \$200.
- Any ejection of a team official or parent identified to be a supporter of a team will result in a fine of \$500 per individual ejected issued to the club.
- J. Failure to have a representative from each team at the Check-In Area one-hour (1) prior to each scheduled game time of the weekend will result in a \$50 fine per incident.
- K. Failure to assign numbers to all players listed on an FYSA roster at the time of Roster Freeze will result in a fine of \$50 per team.
- L. Conduct reflecting adversely upon the Competition or FYSA, actions requiring law enforcement being called, or conduct deemed unsatisfactory by the Competition Committee shall result in additional fines to the affiliate not to exceed \$4,000.00. Teams may be subject to removal from continuing in the current year Presidents Cup competition.
- M. The Competition Committee reserves the right to require a club to post a performance bond of up to \$1,000 per team prior to the start of the tournament in response to a club's history of non-performance. During the event, the Competition Committee may also require a club to post a performance bond prior to the team's next game in cases of non-compliance. In cases where a club has posted a performance bond and commits one of the Non-Performance offenses above, the performance bond will be forfeited in addition to the sanctions listed.